

**G. PULLAREDDY ENGINEERING COLLEGE (AUTONOMOUS): KURNOOL**

**IEEE STUDENT BRANCH (STB 51721)**

**17-09-2016**

**Sub: Report on Circuit Building event conducted by COMSOC student chapter –Reg**

Communication **Society** (COMSOC) has organized the “Circuit Building” game on 17<sup>th</sup> September for ECE students. Many students participated in the game.

**Target audience:** UG Students

**Objective:** The main objective of conducting this game is students will be able to design some basic circuits that enhance their circuit knowledge as well trouble shooting a circuit for further design aspects.

Nearly 25 students participated in the game. Totally two rounds were conducted. Winners will be declared on IEEE day and prizes will be distributed on IEEE day. Few photo snaps of the event were shown below:

